The Coming: For MYFAROG

DOWNLOAD EBOOK
Synopsis

A science-fantasy supplement (5" * 8", 46 pages) using the MYFAROG rules. This includes a new post apocalyptic setting based on our own world, were you can play survivalist games, conspiracy theory games, sci-fi games, war games, zombie apocalypse games or the like. Adds rules for the use of modern firearms and explosives, flaws, radiation, critical hit tables, mental health, suppression and the use of some new primitive mêlée weapons. You can use many of these rules in the classic MYFAROG setting as well - not least the flaws, critical hits tables and mental health rules. NB! You need the MYFAROG rule book to play this game. Go to www.myfarog.org for a character sheet especially made for The Coming.

Book Information

Paperback: 46 pages
Publisher: CreateSpace Independent Publishing Platform (June 25, 2016)
Language: English
ISBN-10: 1534911642
Product Dimensions: 5 x 0.1 x 8 inches
Shipping Weight: 2.1 ounces
Average Customer Review: 4.5 out of 5 stars (4 customer reviews)
Best Sellers Rank: #933,757 in Books (See Top 100 in Books) #15 in Science Fiction & Fantasy > Gaming > Traveller #32 in Science Fiction & Fantasy > Gaming > Shadowrun #71 in Science Fiction & Fantasy > Gaming > GURPS

Customer Reviews

This is my favorite supplement for MYFAROG! You play in a world that has gone to hell. Disease and over-population have led TPTB to make some drastic changes to our world. Most of the world is struggling to survive, but in several small pockets one can thrive. Are you one of those few? Purchase the book, join in a game and find out. All you need to play this supplement are the MYFAROG 2.5 rules. In this book you'll find tables for mental health and critical damage, new rules for modern weapons, new enemies to strive against, and a world that is ready to play in. One of the things that is so great about this book is the fact that you can create an adventure right in your backyard. If you live in England, why not have your adventure there? What about Indiana? Sure, why not. You can have a game set in South America, India, Japan... anywhere in our world. The only limit is your imagination.
As a game system supplement, the mechanics of it, The Coming is pretty solid. It is in the causes of the apocalypse and the story of the surviving and causal organizations that I find to be a bit too cliche. It is also a hodgepodge of multiple cliches, the only ones missing are computer systems AI taking over and an android revolt. One causal agent on the apocalypse, with several byproducts is generally enough. However, Varg has always encouraged the Myth Masters and players to add or omit what they wish to, to make the gaming experience fun. For the game mechanics alone, I recommend this booklet.

Fantastic addition to, and new setting for, MYFAROG.

Wonderful setting for the fantastic MYFAROG system extremely well written, a great change of pace when you want to mix some current world spin into game night.

Download to continue reading...

Change

Dmca